Year 1 PE curriculum overview 23/24

Year Group	Term 1A	Term 1B	Term 2A		Term 2B	Term 3A	Term 3B
Year 1	Athletics To move at different speeds over varying distances. To develop balance. To develop changing direction quickly. To explore hopping, jumping and leaping for distance. To develop throwing for distance. To develop throwing for accuracy.	 To explore travelling To develop and combined To develop quality well to develop and to develop quality well to develop stability of the develop stability of the develop technique when performing shown that the develop technique when performing shown that the develop technique straight and forward to develop rolls and sequence. To link gymnastic act a sequence. To develop quality in sequences. 	Gymnas movements. Dine travelling movements when performing a when linking shape and control when a con	vements. ind linking es. performin	shapes. Ig balances. Ig balances. Ball skills develop dribbling a ball h your hands. explore accuracy when ing a ball. explore throwing with uracy towards a target. explore catching with two	Target Games To develop underarm throwing towards a target. To develop throwing for accuracy. To develop underarm and overarm throwing at a target. To develop throwing for accuracy and distance using underarm and overarm. To select the correct throw for the target. To develop throwing for accuracy and distance.	Striking and fielding games To develop underarm throwing and catching. To develop overarm throwing. To develop hitting a ball. To develop collecting a ball. To learn how to get a batter out. To play games and understand how to score points.
Vocab Words	Walk, time, quickly, underarm, leap, overarm, further, control.	Action, control, direction	on, level, speed.	Soft, swing, track, underarm, control, ready, position		Distance, overarm, underarm, swing, balance, further.	Batter, batting, bowl, bowler, fielder, fielding, hit, overarm, out, ready, position, track, underarm.
	Dance Dance- penguin small Responding to story as a stimulus Creating characters using actions and dynamics Narrative structure				 Yoga To explore yoga and mindfulness. To be able to copy and remember poses. 	Fitness To develop knowledge of how exercise can make you feel. To develop knowledge about	 Invasion Games To understand the role of defenders and attackers. To recognise who to pass to and why.

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	Dance- Toy story/nutcracker. ROH resources https://learning-platform.roh.org.uk/module/explorer-lesson-1-getting- started-2#nutcracker-video-getting-started • To use counts of 8 to move in time and make my dance look interesting. • To explore pathways in my dance. • To create my own dance using, actions, pathways and counts. • To explore speeds and actions in dance. • To copy, remember and repeat actions • To explore speeds and actions. • To use expression and create actions that relate to the story. • To use a pathway when travelling. • To explore and copy actions in response to a theme. • To create my own actions for an animal. • To explore pathways with a partner.	 To develop flexibility when holding poses. To develop balance whilst holding poses. To create yoga poses using a hoop. To create a yoga flow with a partner. 	how exercise can make you strong and healthy. To develop knowledge about how exercise relates to breathing. To develop my understanding of how exercise helps my brain. To develop my understanding of how exercise helps my muscles. To begin to understand the importance of daily exercise.	 To move towards goal with the ball. To support a teammate when playing in attack. To move into space showing an awareness of defenders. To stay with a player when defending. 		
Vocab Words	Pathway, copy, pose, beat, balance, timing. fast, level.	Feel, stretch, focus, breath, pose, listen.	Brain, breathing, calm, exercise, healthy, heart, memory, mood, muscles, bones, quick, active, strong	Defender, dodge, track, mark, goal, attacker.		
Links to National curriculum	Gymnastics - master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co- ordination, and begin to apply these in a range of activities Dance — perform dances using simple movement patterns. Games - participate in team games, developing simple tactics for attacking and defending					